

# BÜHNE

Block B

Block C

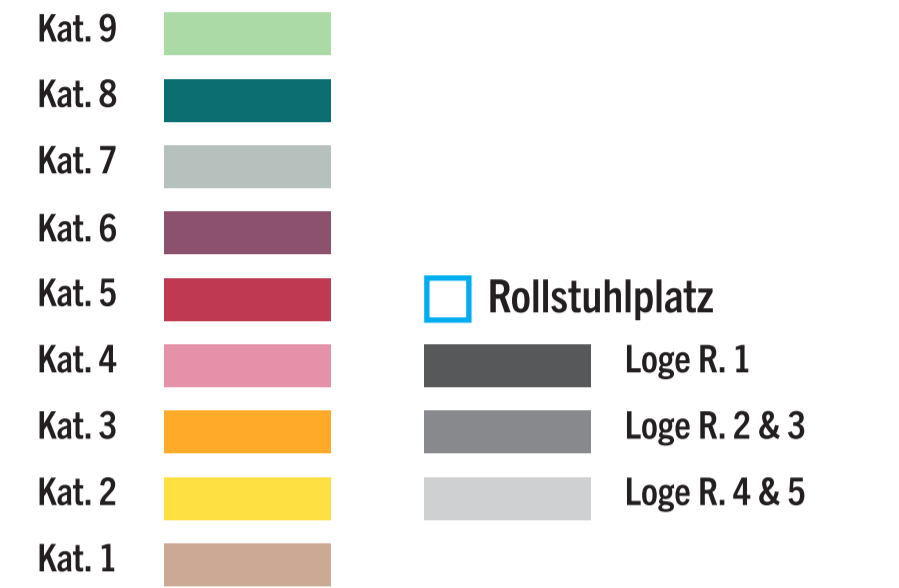
Block D

Block E

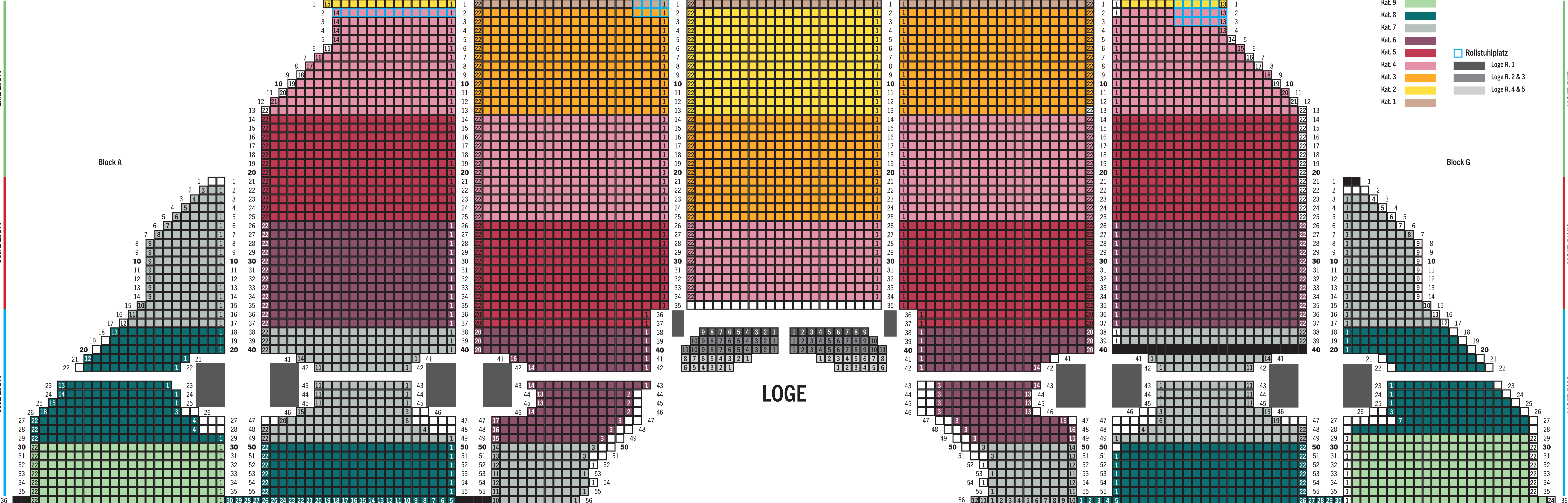
Block F

Block A

Block G



## LOGE



LIFT

Block A

Block B

Block C

Block E

Block F

Block G